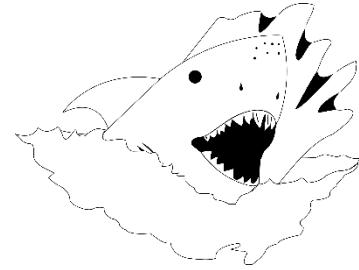


SCOTT SHARKEY

Game Designer, & Multimedia Designer



ABOUT ME

Hey, I'm Scott, I am a tabletop and video game designer, as well as a multimedia designer. I am a passionate creator who likes to engage in many different mediums and loves to create content for other people to engage with and enjoy.

WORK EXPERIENCE

▪ August 2021 - May 2022

ISU Game Development Capstone
Cavern Crawlers
Worked on art & game design
Create caverns and be the first to collect
3 treasures!

ISU Game Development Capstone
Geriatric Jamboree
Worked on art & game design
PvP fighter with elderly combatants!

▪ January - May 2022

ISU Game Development Club
Night Crawl
Worked on art & game design
Roguelike set in a child's nightmares.

▪ August - December 2021

ISU Game Development Club
Rusted Vengeance
Worked on art & game design
Steampunk pixel graphic fighting game.

▪ June 2020 - Present

Home Depot
Homer Glen, Illinois
Customer Service - Part Time

▪ May - August 2019

McDonalds
Homer Glen, Illinois
Crew Team Member

EDUCATION

▪ August - December 2022

Moraine Valley Community
College
Palos Hills, Illinois

▪ August 2018 - May 2022

Illinois State University
Normal, Illinois
Major: **Creative Technologies**
Sequence's: Art, and Game Design
Bachelor of Science Degree
Cum Laude - GPA: 3.7/4.0

[My Portfolio](#)
srsharkey602@gmail.com
708-518-1758

SKILLS

Adobe Software's including:

- After Effects
- Audition
- Illustrator
- Lightroom
- Photoshop
- Premiere
- XD

2D Animation

Autodesk 3ds Max

Autodesk Mudbox

C++

Digital Art

Digital Photography

Game Design

Graphic Design

HTML5

JavaScript

Motion Graphics

Piskel

Resolume Avenue

Resolume Wire

Sound Design

Unity

Video Production

Web Design

Web Development

Wwise

FIND ME ON



<https://sharka77ack.itch.io>



www.linkedin.com/in/srsharkey